

Rookie Skeet 2018 Rules

NOTE ** THIS LEAGUE DOES NOT COMPETE FOR AWARDS
ALL TEAMS HAVE 2 WEEKS TO CORRECT ANY SCORING ERRORS

1. **Entry Fee:** An entry fee of \$45.00 per team will be due by the third week of the league shooting. Any team that has not paid their entry fee by the third week will receive a No Score until the fee is paid.
2. **Weekly Fees:** Each shooter will pay weekly rounds \$12.50 (\$10.50 member rate), rounds must be paid for **before** the team shoots. **League scores to be shot on or before the date provided in league book. No Late Scores Accepted.**
3. **Handicap:** The first round of league shooting will be shot with no handicap. That score will be used to determine each individuals handicap. Handicap is figured by subtracting the shooters average from 23. The difference is then multiplied by 70% to determine what the handicap is. No score with handicap will exceed 23. The top three high scores with handicap will be used for team ranking. All league scores will count for Individual rankings & handicap.
4. **Blind Scores, Shoot-Aheads and Substitutions:** The blind score for an absent shooter will be 15 with no handicap. Shooters may shoot as many weeks ahead as needed. Inter-league subs are allowed but the subs average must be no higher than that of the missing shooter. There will be a minimum of 3 and maximum of 5 shooters per team including subs.
5. **League Schedule:** The league will last 21 weeks. The schedule will be divided into three 7 week thirds. The 7th week of each third will be a position night. On position night, the team in first place scores go against the team in second place scores, & the third-place team scores against the fourth, etc. Teams still tied after position night will use the round they shoot for the next league night to break the tie for the first two thirds. On the last third, any ties will be broken using most broken targets in a row on the last week scores. Although this league is not competing for awards, it will be scored and winners information will be posted for top scoring teams, team High guns, and high league average.
6. **Team Standings:** Team standings are determined by two points for a win and one point for a tie, zero for a loss. Team standings, individual averages and handicaps will be posted after each league night
7. **Banquet:** Information will be posted at a later date, cost of the banquet dinner is not included in weekly fees. ***Rookie League participants are invited to the banquet and are eligible for prize drawings as long as at least 18 weeks of the league rounds have been completed. (Must Be Present To Win).***

ALL LEAGUE ROUNDS MUST BE SHOT IN LEAGUE BOOKS
PRACTICE ROUNDS ON PRACTICE SHEETS ONLY