

## **Fall 2018 League Rules**

**HANDICAP:** The first round of league shooting will be shot with no handicap. That score will be used to determine each individual's handicap. Handicap is figured by subtracting the shooters average from 24 then multiplying the difference by 70%. No handicap and raw score will exceed

24. Teams may have up to 10 shooters. All scores are entered for the competition.

**The 5 High Scores with handicap count for team total.**

**Blind Score:** The blind score for an absent shooter will be a 15 with no handicap. No late scores

will be accepted for competition.

Leagues will shoot 10 weeks. The 5<sup>th</sup> and 10<sup>th</sup> weeks of league will be position nights. On position

night the first place team shoots against the 2<sup>nd</sup> place team, the 3<sup>rd</sup> place team shoots against the 4<sup>th</sup>

place team and so on. Teams still tied after position night will use the next week score for a shootoff

using 50 targets.

Team standings will be 2 points for a win, and 1 point for a tie, and 0 for a loss.

**AWARDS:** Trophies will be awarded one place for every 4 teams. Individual awards will go to

High League Average. You must shoot 10 weeks to qualify for League High Average, Most

Straights, & Team High Guns. A league member must shoot all 10 weeks of league to be eligible

for trophies, prize drawings, and shoot-off's.

***PLEASE NOTE: A SHOOTER MUST HAVE SHOT 10 ROUNDS & BE PRESENT AT THE BANQUET TO WIN PRIZES AND TO BE ELIGIBLE FOR GUN DRAWING.***

**ALL LEAGUE ROUNDS MUST BE SHOT IN LEAGUE BOOKS**  
**PRACTICE ROUNDS ON PRACTICE SHEETS ONLY**